Analyzing the reference system

Christophe Bédard

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DORSAL Laboratory Polytechnique Montréal



Plan

- 1. Tracing
- 2. ros2_tracing
- 3. Tracing the reference system
- 4. Analyzing the reference system

Tracing

- Goal: gather runtime execution information
 - Low-level information
- Useful when issues are hard to reproduce
- Workflow (static instrumentation)
 - Instrument an application with trace points
 - Configure tracer, run the application
 - Trace points generate events (information)
 - Events make up a trace
 - Analyze the trace
- Other instrumentation
 - Linux kernel instrumentation (e.g., sched_switch, net_dev_queue)
 - Instrumentation in LD_PRELOAD ed libraries

ros2_tracing

- gitlab.com/ros-tracing/ros2_tracing
- Collection of tools closely integrated into ROS 2
 - Since ROS 2 Eloquent (2019)
 - $\circ \qquad {\sf Many improvements and additions since then}$
- Tools to instrument the core of ROS 2 with LTTng
 - rclcpp,rcl,rmw(rmw_cyclonedds*)
- Tools to configure tracing with LTTng
 - Command: ros2 trace
 - Action for ROS 2 launch: Trace
- Instrumentation
 - Object instances: node, publisher, subscription, timer
 - Events
 - Callback execution (subscription, timer)
 - Message publication
 - etc.

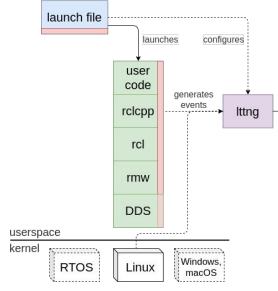
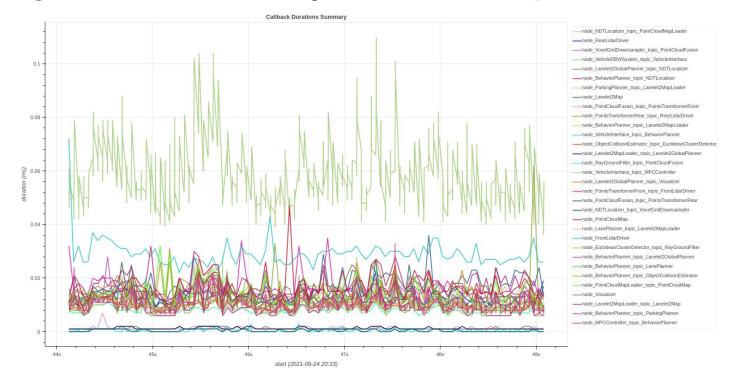


Figure 1. Instrumentation and general workflow.

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Tracing the reference system - example



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Tracing the reference system

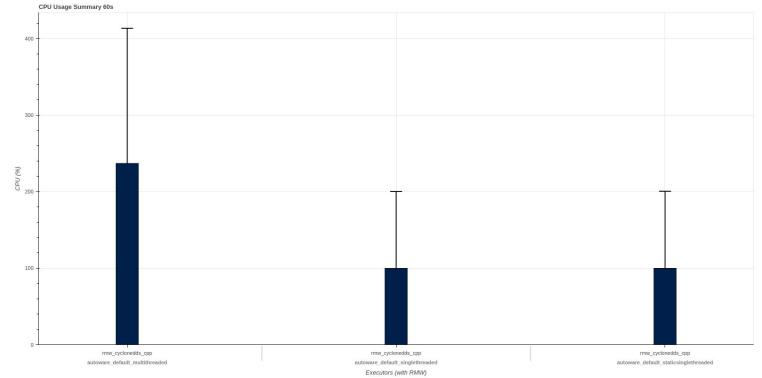
- We can extract a lot of information and compute many different metrics
 - Some of these are quite trivial
 - Others require additional instrumentation or more analysis work
- Timer & subscription callback durations
- Frequency & jitter of publications and callbacks
- Internal executor behaviour (executor-specific)
- Time between message arrival and callback execution
- Time between timer/subscription/service readiness and execution
- Message queue sizes over time
- Latency of a specific path in a processing pipeline
- ... and more!

Analyzing the reference system

KPIs:

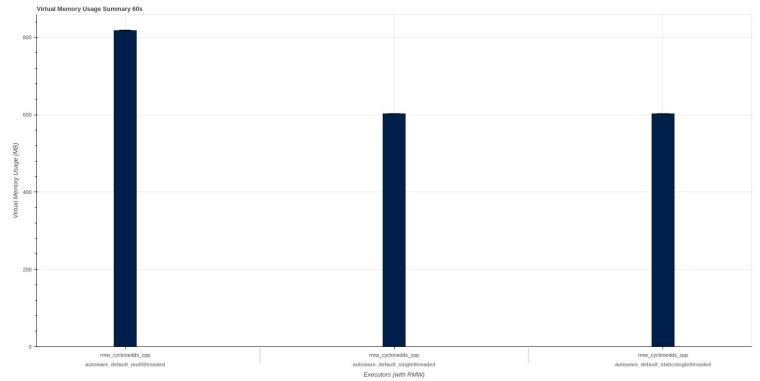
- 1. CPU usage
 - Using psrecord
- 2. Memory usage
 - Using psrecord
- 3. Latency from Front LiDAR to Object Collision Estimator
 - Using timestamps collected in nodes along the path
- 4. Dropped samples from Front LiDAR to Object Collision Estimator
 - Using timestamps collected in nodes along the path
- 5. Jitter of cyclic Behavior Planner callback
 - Using callback start timestamps





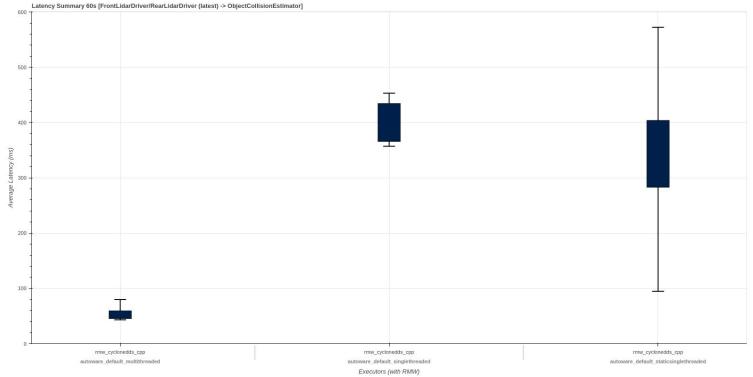
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Baseline results - memory usage



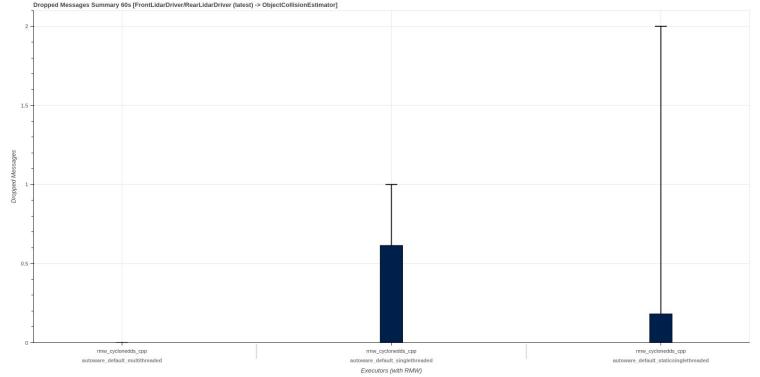
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Baseline results - latency



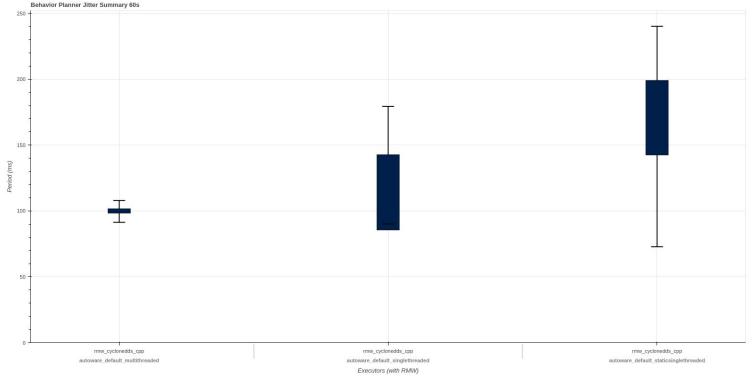
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Baseline results - dropped samples



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Baseline results - summary

- 1. CPU usage
 - *Lower for single-threaded executors
- 2. Memory usage
 - *Lower for single-threaded executors
 - More relevant when comparing multiple RMW implementations
- 3. Latency from Front LiDAR to Object Collision Estimator
 - Lowest latency for the multi-threaded executor
 - Static single-threaded executor is better than non-static
- 4. Dropped samples from Front LiDAR to Object Collision Estimator
 - $\circ \qquad \text{No dropped samples for the multi-threaded executor}$
 - Static single-threaded executor is better than non-static
- 5. Jitter of cyclic Behavior Planner callback
 - Most stable for the multi-threaded executor

For more info about ros2 tracing

- Watch my <u>talk tomorrow</u>!
 - Day 1, October 20th, 12:40 PM CDT (UTC-5)
- gitlab.com/ros-tracing/ros2_tracing
- Tutorial
 - real-time-working-group.readthedocs.io/en/latest/Guides/ ros2_tracing_trace_and_analyze.html

- github.com/christophebedard
- christophe.bedard@polymtl.ca

Tracing ROS 2 with ros2_tracing

Embedded

<u>12:40 - 13:10 CDT</u>

Christophe Bédard

This talk will introduce tracing, a way to extract execution information, and LTTng, a low-overhead kernel & user space tracer. Then we'll present ros2_tracing, a collection of tools that includes instrumentation directly in the ROS 2 core as well as tools to easily configure tracing through a launch action and a 'ros2 trace' command. We'll explain how the instrumentation was designed and show how to use the tools in your own project. Finally, we'll talk about analyzing the trace data and present a demo.