

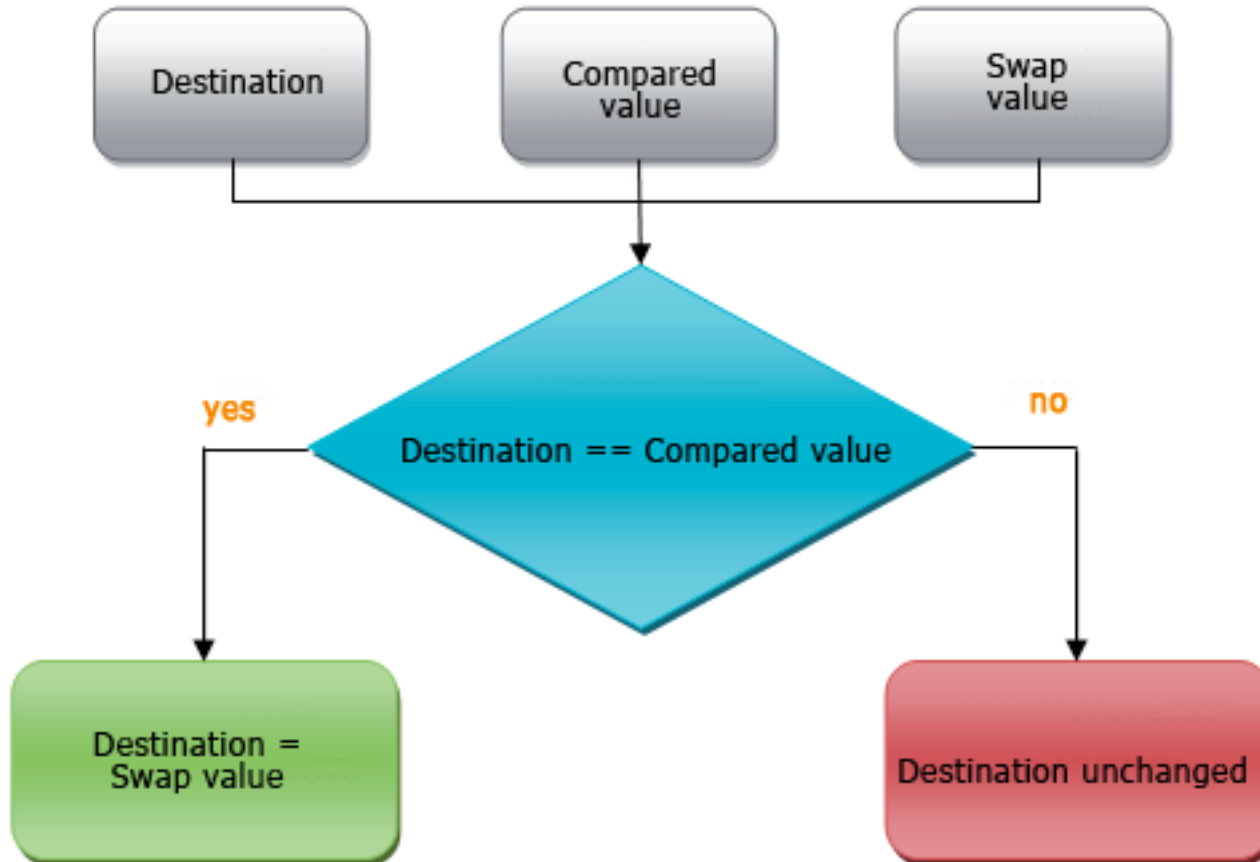
# LOCK-FREE ROS 2 EXECUTOR: A RING-BUFFER TO RULE THEM ALL

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ROSCON 2021  
Executor Workshop

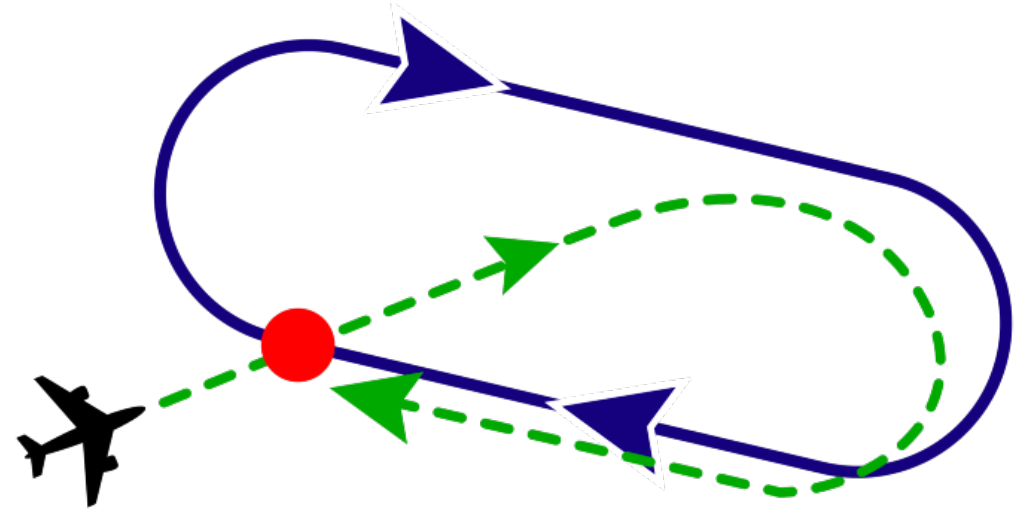
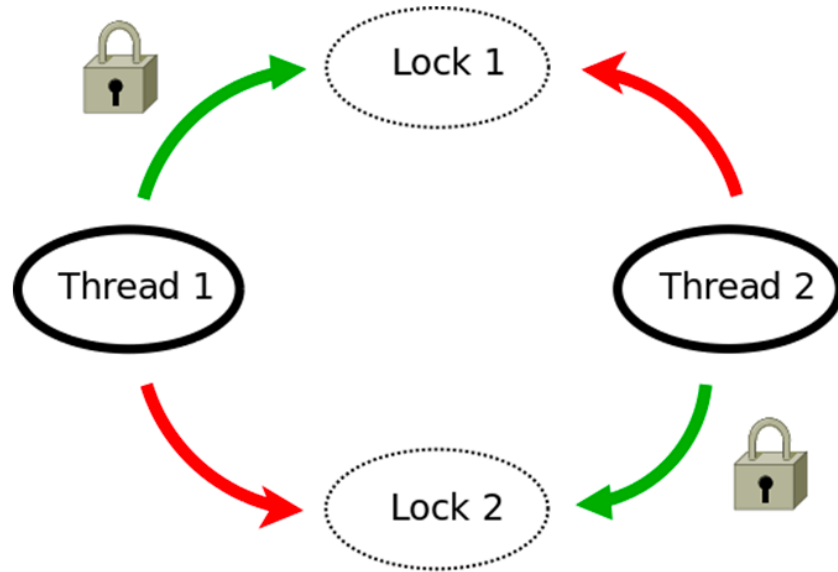
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## LOCK-FREE PROGRAMMING



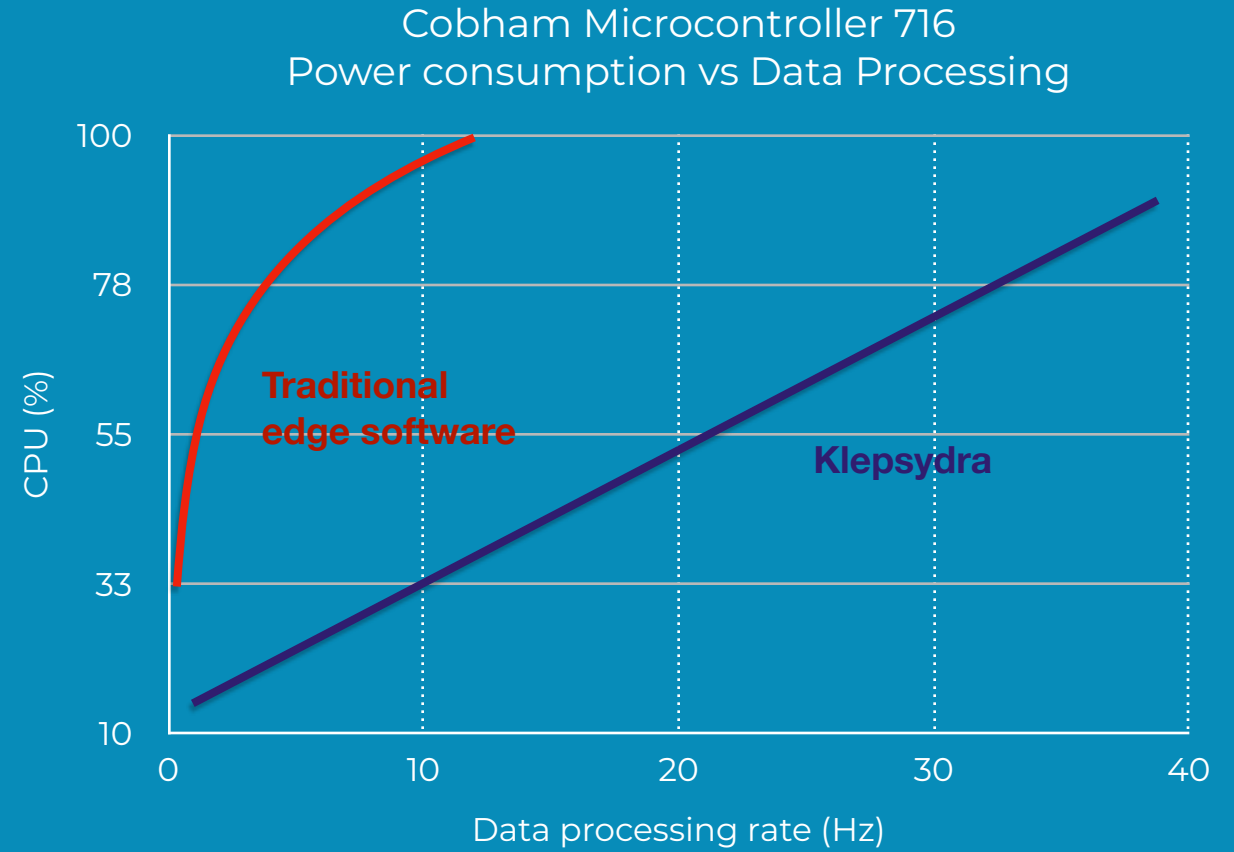
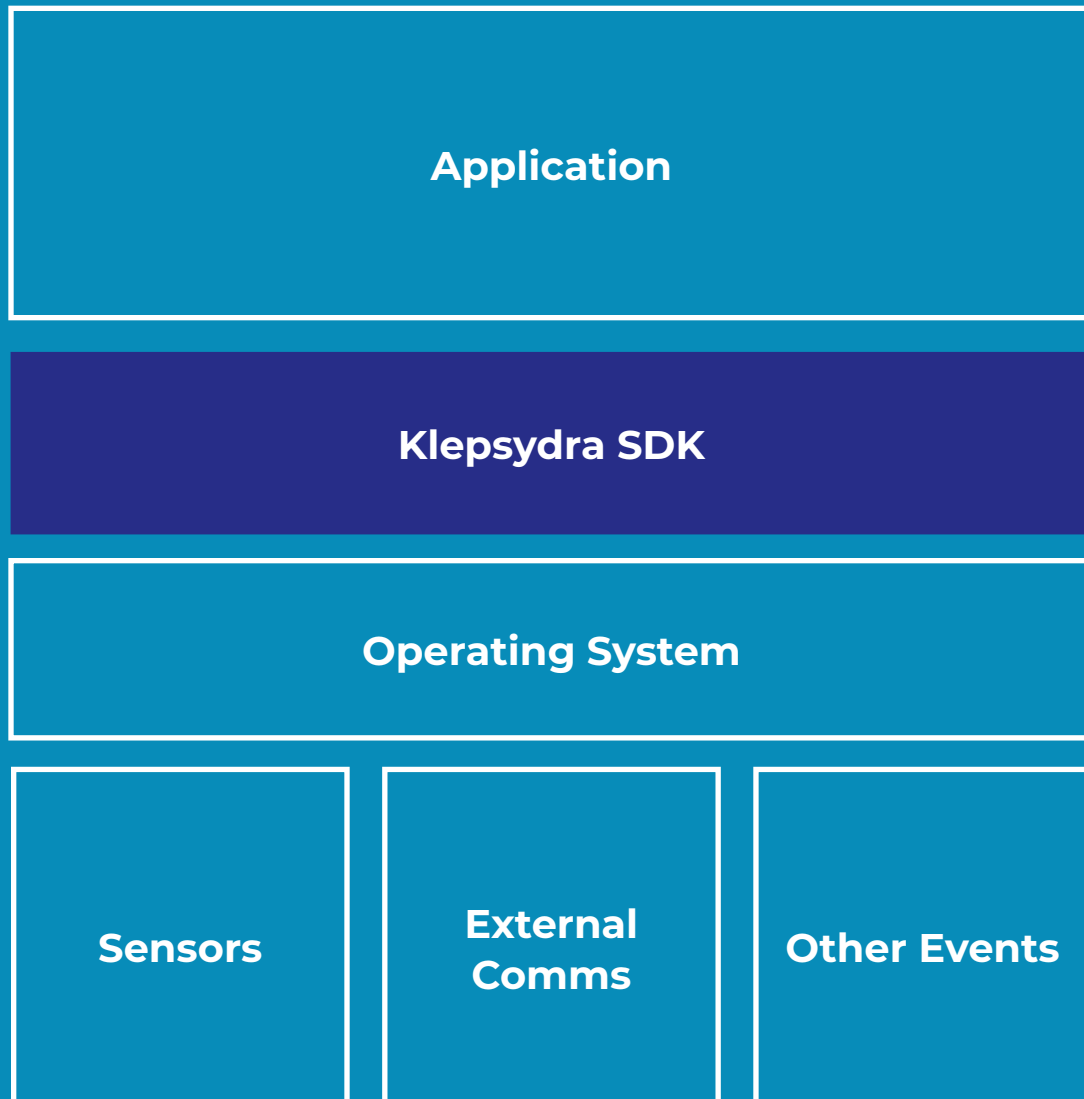
- **Compare-and-swap (CAS)** is an instruction used in multithreading to achieve synchronisation. It compares the contents of a memory location with a given value and, only if they are the same, modifies the contents of that memory location to a new given value. **This is done as a single atomic operation.**
- Compare-and-Swap has been an integral part of the **IBM 370 architectures since 1970.**
- **Maurice Herlihy (1991)** proved that CAS can implement more of these algorithms than **atomic read, write, and fetch-and-add**

## LOCK-FREE PROGRAMMING

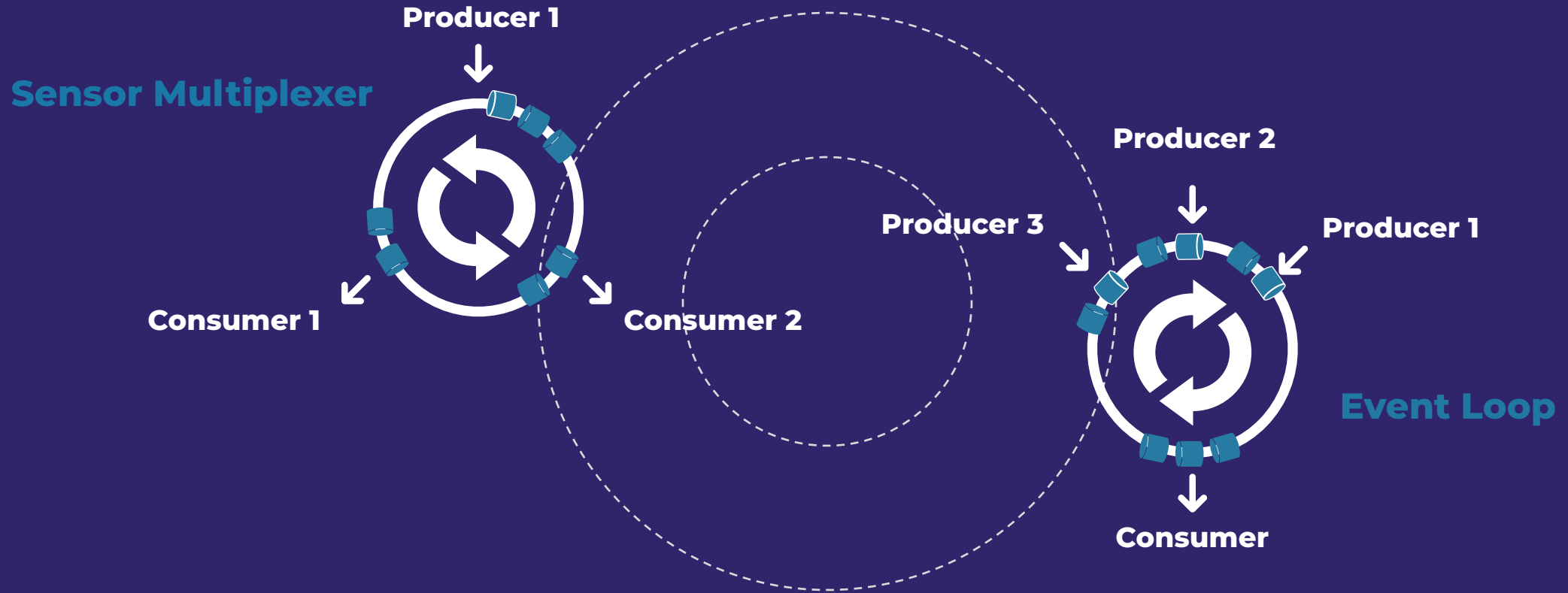


- Threads need to acquire lock to access resource.
- Context switch:
  - Suspended while resource is locked by someone else
  - Awaken when resource is available.
- Not deterministic, power consuming context switch.

- Threads access resources using 'Atomic Operations'
- Compare and Swap (CAS):
  - Try to update a memory entry
  - If not possible tried again
  - No locks involved, but 'busy wait'
- No context switch required.



# Klepsydra Ring-buffer



# Klepsydra Lock-free executor

## ROS2 Realm

ROS2 Publisher

ROS2 Timer

ROS2 Publisher

## Klepsydra Realm

Scheduler

Producer 1

Producer 2

Event Loop

Consumer 1

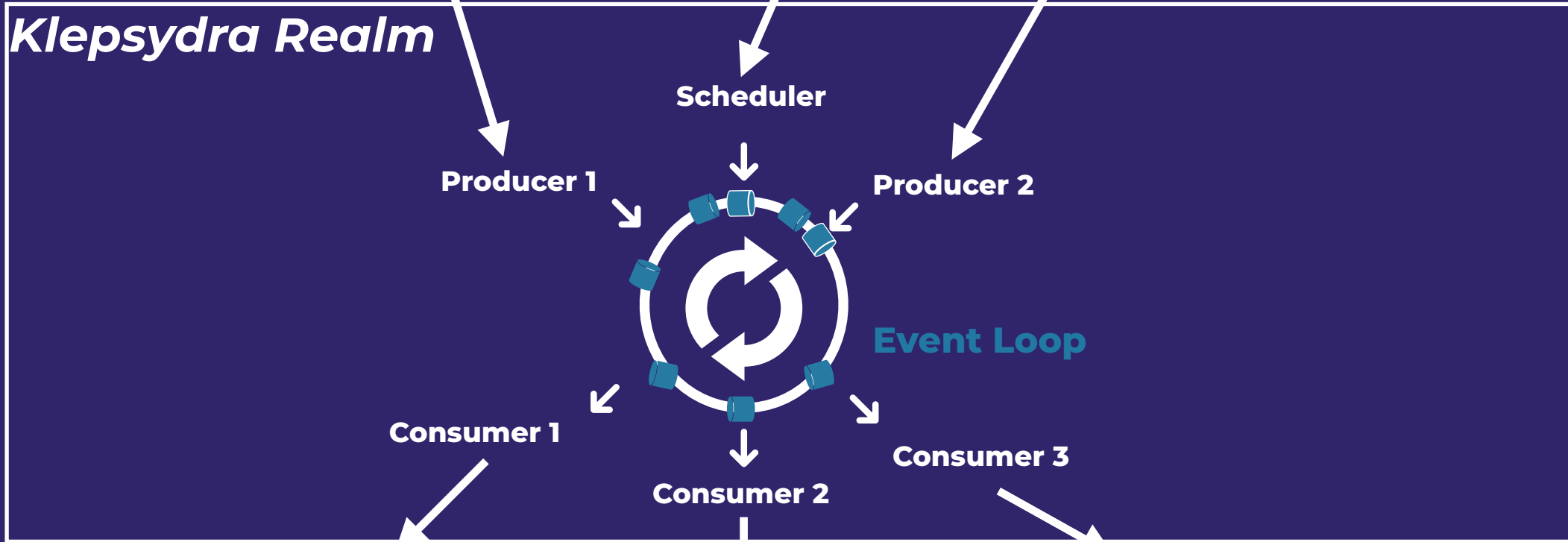
Consumer 2

Consumer 3

ROS2 Subscription

ROS2 Timer

ROS2 Subscription



# Klepsydra Lock-free executor

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## How does it work?

- Similar implementation to the Static Single Thread Executor
- All subscriptions and timer tasks run on the same thread
- Publishers can run on any thread

## Implementation details

- Subscriptions from all message types are treated as Eventloop's listeners
- Timers are treated as Eventloops scheduled functions
- Similar to the Static Single Thread, there is no cloning.

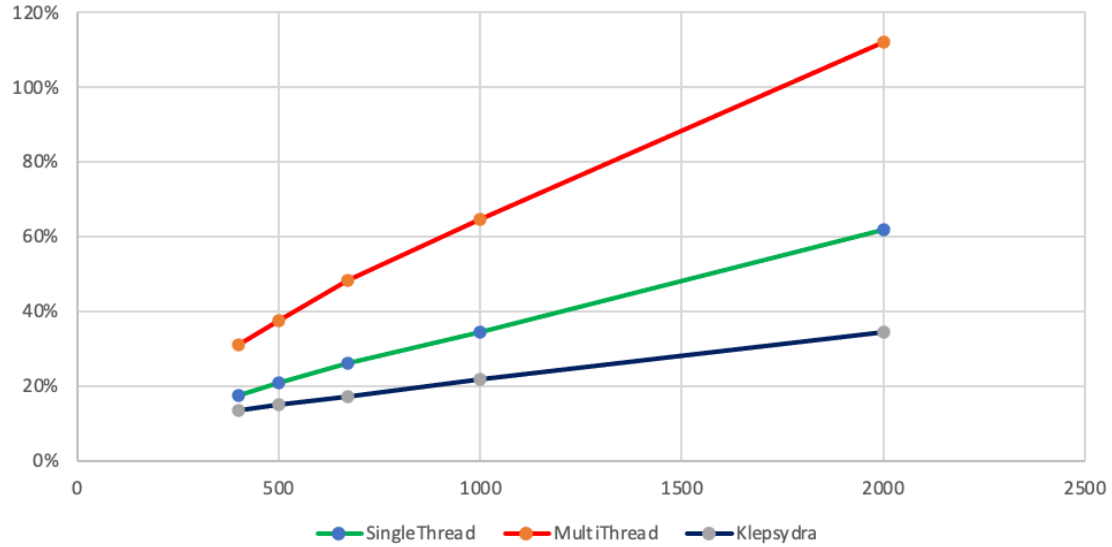
## Open issues in ROS2:

1. High CPU use of executor. (<https://github.com/ros2/rclcpp/issues/1637>)
2. Large pointcloud pubsub is unstable when there are many subscribers. ([https://github.com/ros2/rmw\\_cyclonedds/issues/292](https://github.com/ros2/rmw_cyclonedds/issues/292))

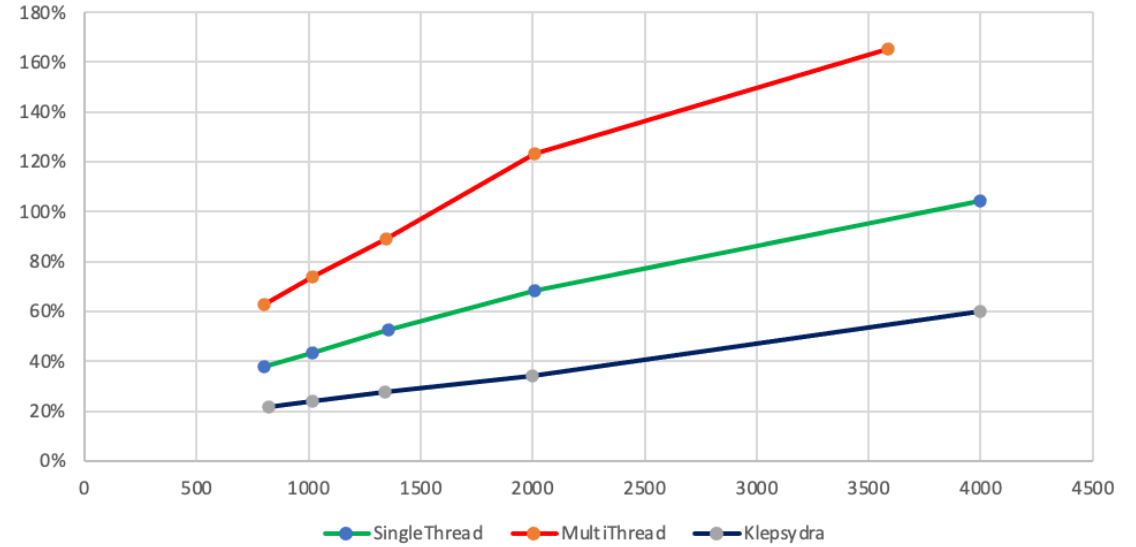


# Eventloop Executor on Raspberry PI 4 |

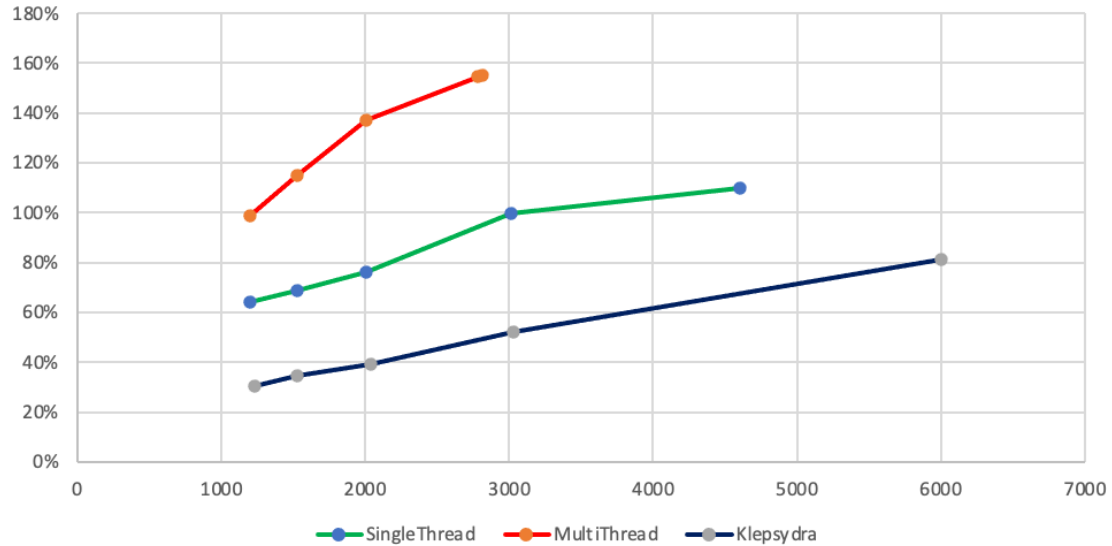
CPU Usage. 10 Publishers, 1 Subscriber



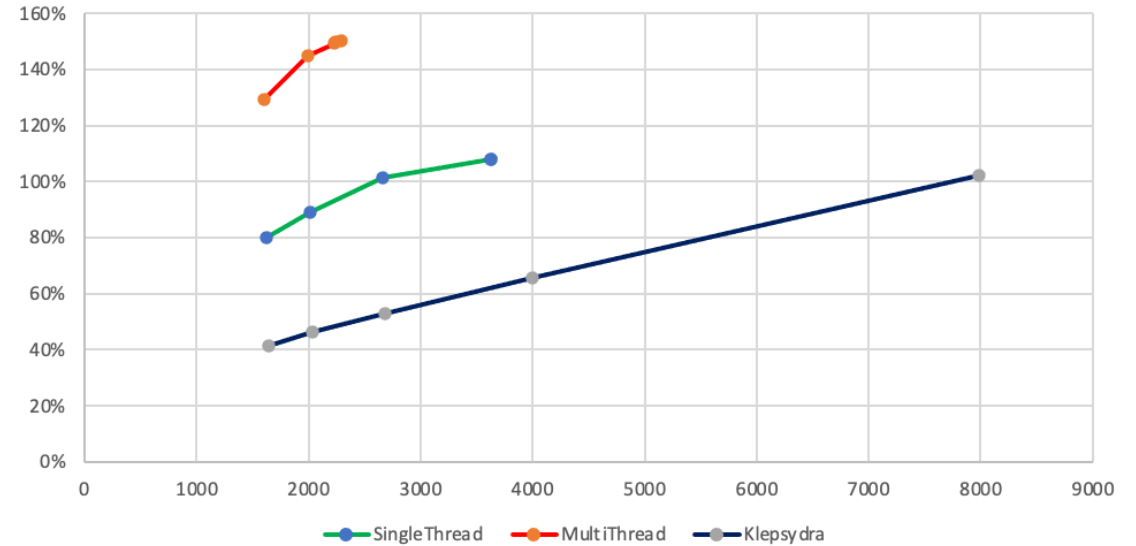
CPU Usage. 20 Publishers, 1 Subscriber



CPU Usage. 30 Publishers, 1 Subscriber

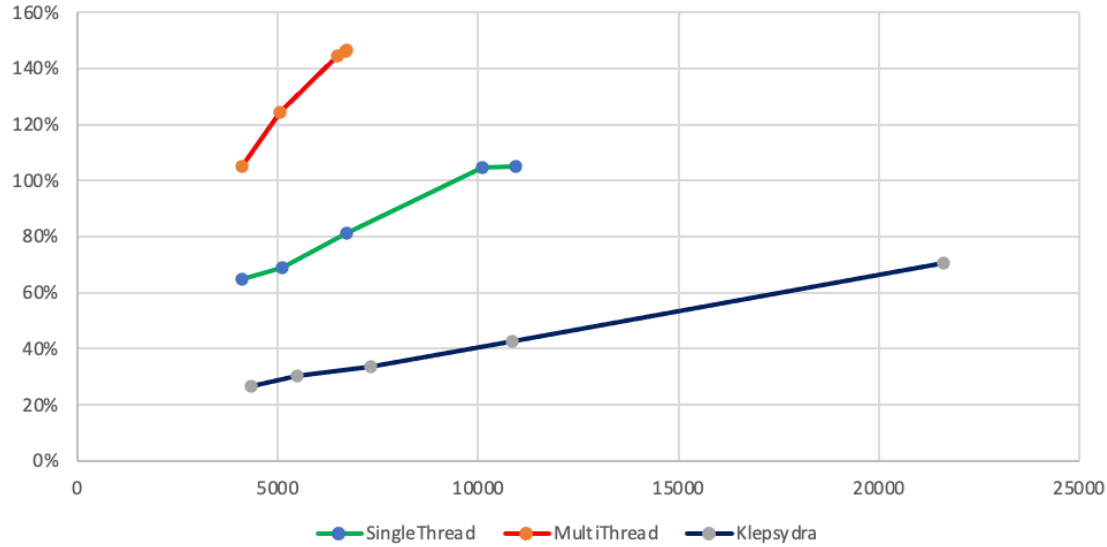


CPU Usage. 40 Publishers, 1 Subscriber

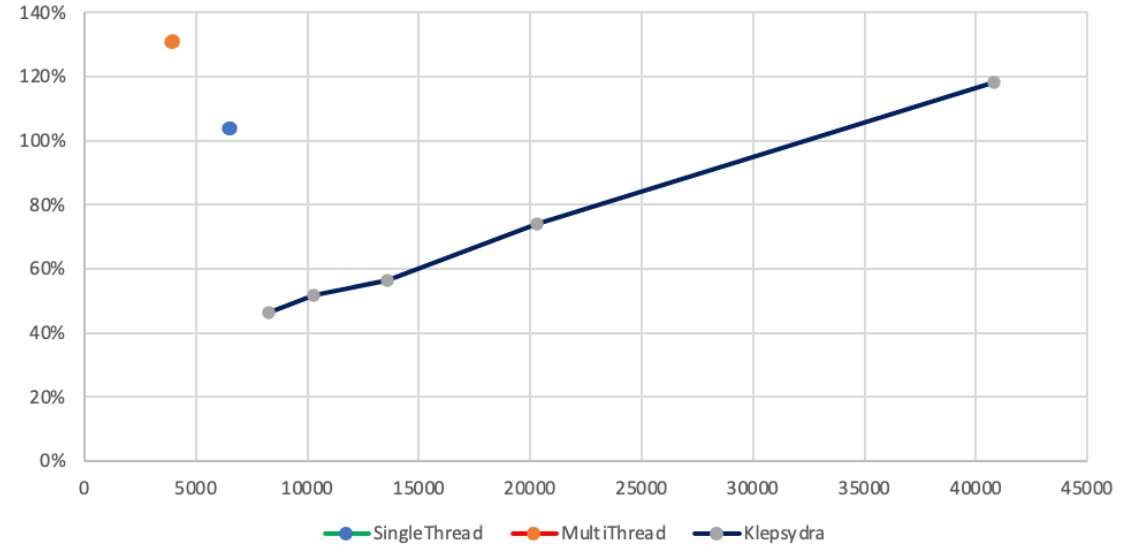


# Eventloop Executor on Raspberry Pi 4 II

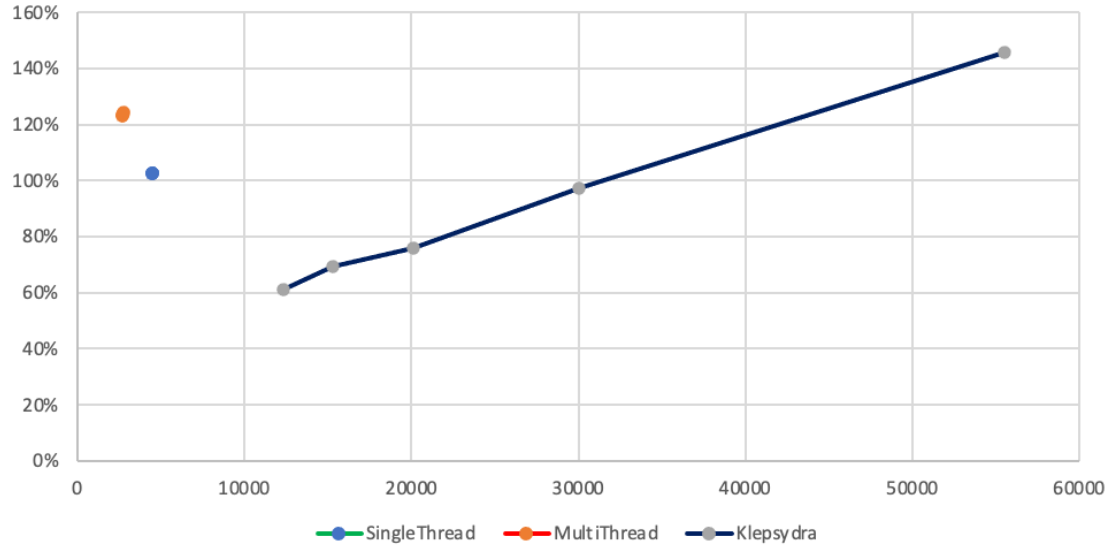
CPU Usage. 10 Publishers, 10 Subscriber



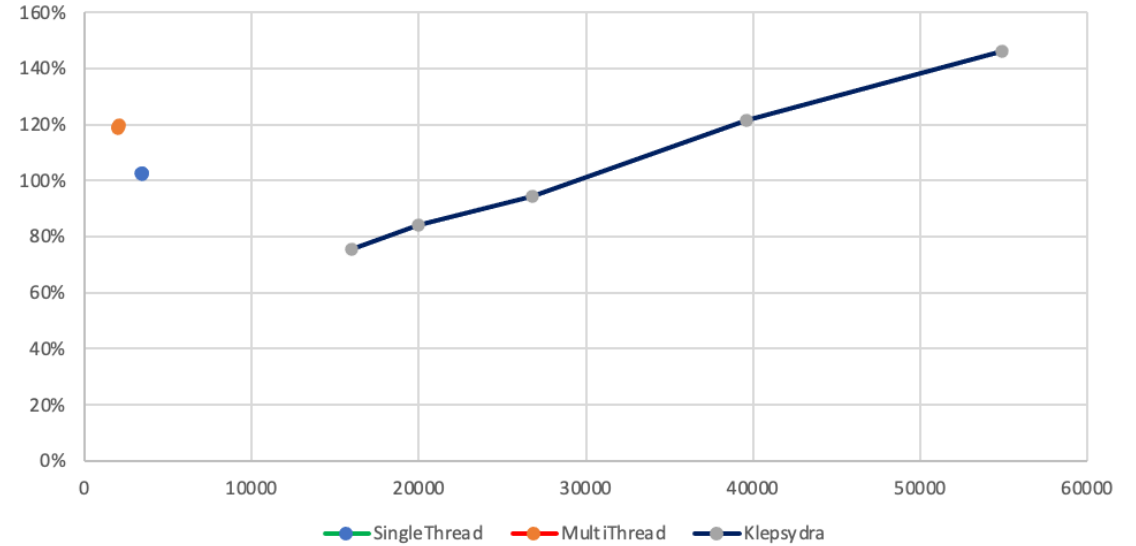
CPU Usage. 20 Publishers, 10 Subscriber



CPU Usage. 30 Publishers, 10 Subscriber

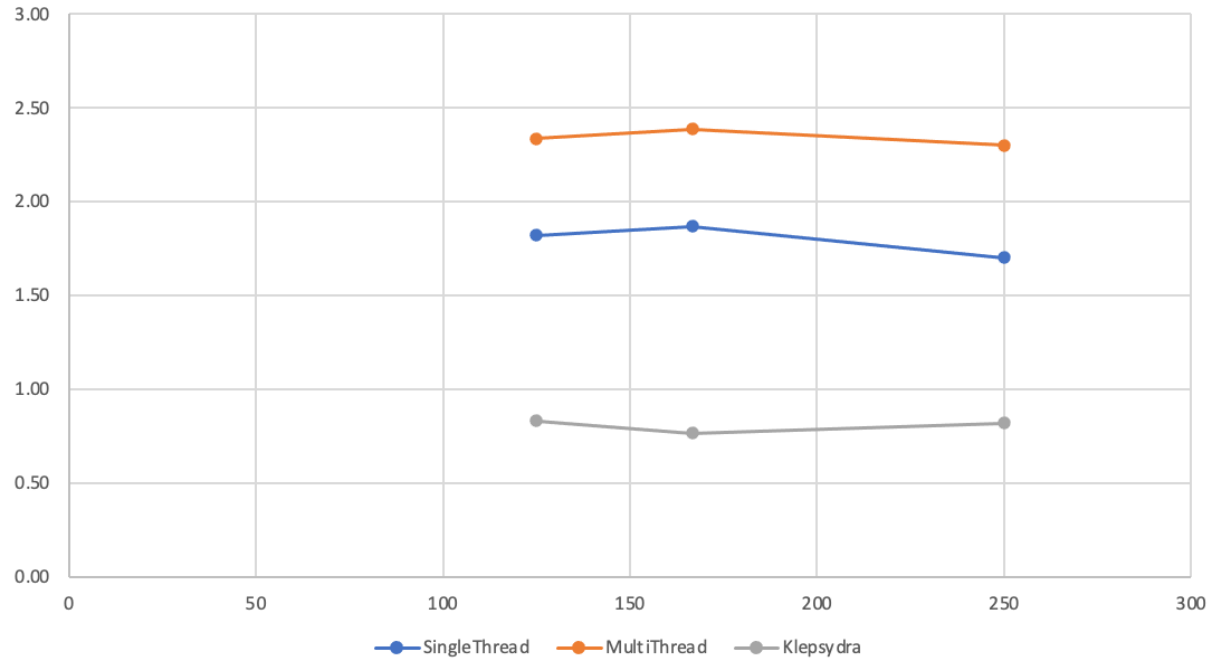


CPU Usage. 40 Publishers, 10 Subscriber

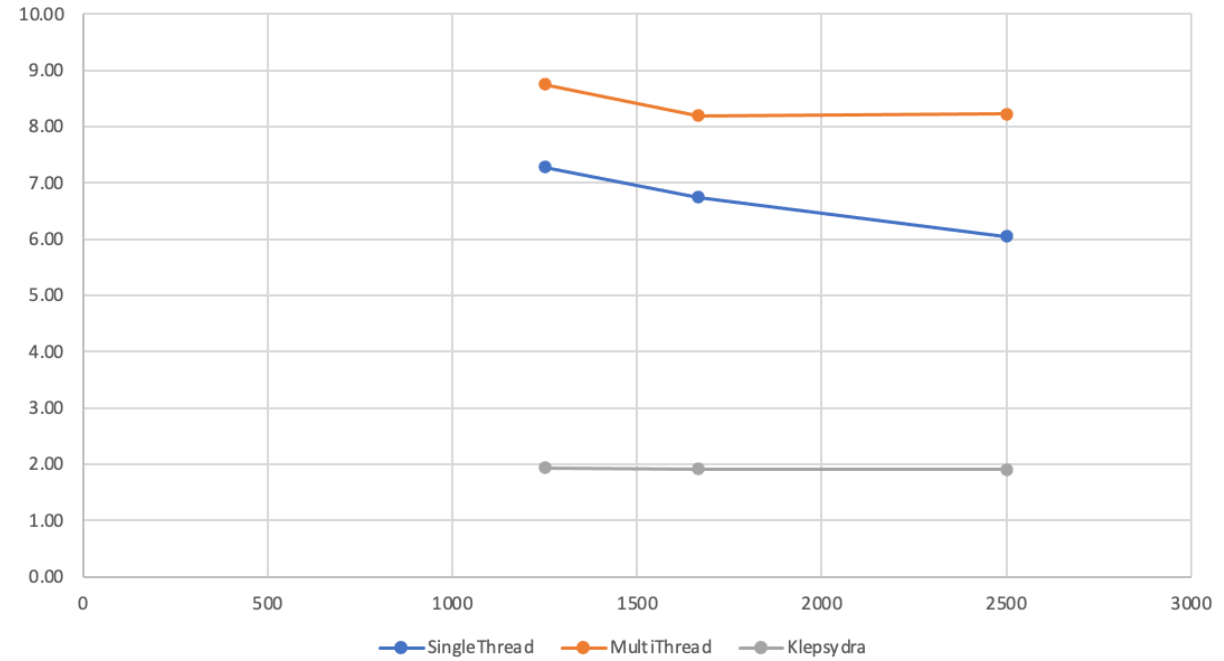


# Reference System Latency Comparison

Ref System Latency



Ref System Latency



```
#include <kpsr_ros2_executor/executor_factory.hpp>
...

int main(int argc, char** argv) {
    ...
    rclcpp::init(0, nullptr);
    ...
    rclcpp::Executor::SharedPtr exec = kpsr::ros2::ExecutorFactory::createExecutor(kpsr::ros2::QueueSize::_256, false);
    ...
}
```

### API Explained

1. Klepsydra offers a factory of executors. Mapping to nodes can be customised via configuration file.
2. Factory returns shared pointer to `rclcpp::Executor`
3. Size of underlying ring-buffers to be provided by constructor. It can be customised via configuration file.
4. “Test” version available (last bool arg). This test version is a synchronous, single-thread, blocking queue.

# Multiplexer Executor

## ROS2 Realm

ROS2 Publisher

## Klepsydra Realm

Producer 1

Sensor Multiplexer

Consumer 1

Consumer 2

ROS2 Subscription

ROS2 Subscription

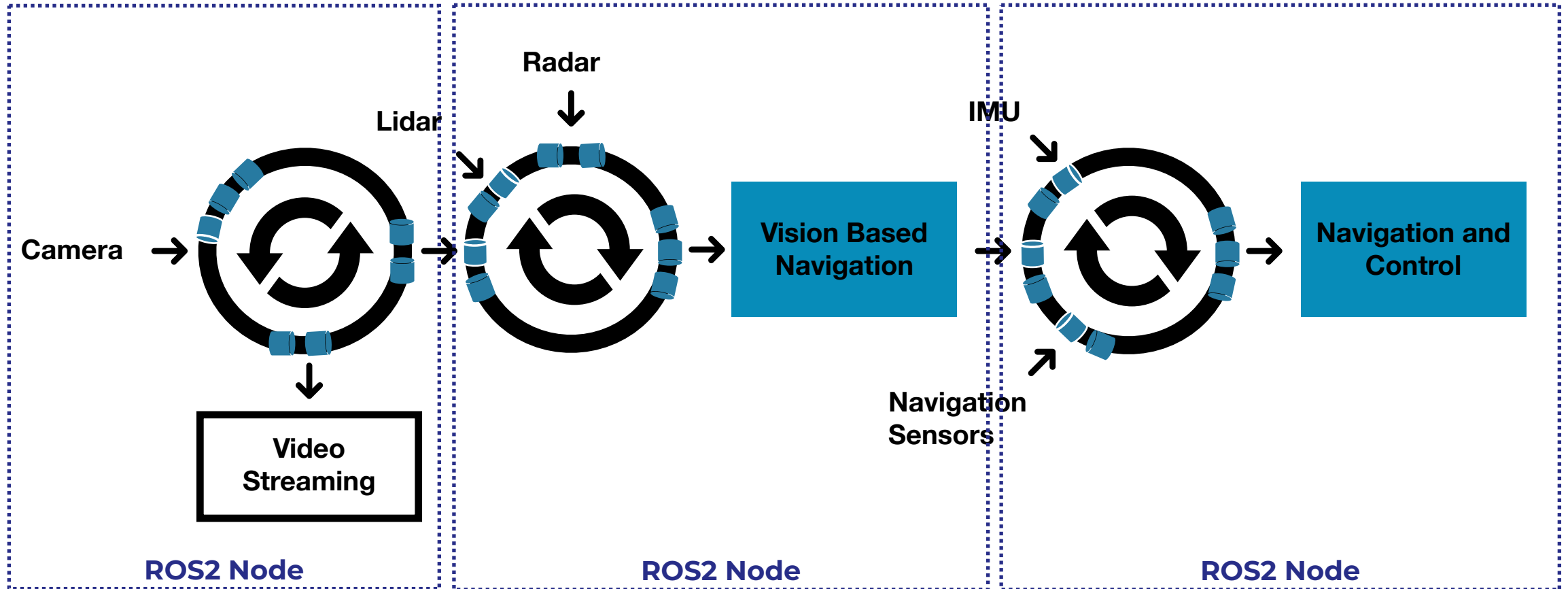
## How does it work?

- Each consumer on its own thread
- Processing rate can be anything
- Data integrity guaranteed

## Best performance in the following scenarios

- Few producers and many consumers
- Large data sets (LiDAR, Images, etc)
- Power reduction and throughput needs

# Data streaming approach to ROS2 Executors



Klepsydra Executors can be mapped to nodes (many-to-many) enabling low CPU usage, high throughput and determinism.

## Benefits

- Low CPU usage
- High throughput with linearly growing CPU usage
- Easy integration.

## Best performance in the following scenarios

- Many producers and consumers
- Low to medium data sets
- Power reduction and throughput needs

## CONTACT INFORMATION



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